



The Sports Page



Summer 2010

Schedules

Guess what, guys... We have Summer 2010 schedules already! The schedules went online from Gwinnett County yesterday, though they're using a different scheduling provider than they used for Spring 2010. You can see all the schedules at: <http://www.quickscores.com/Orgs/Schedules.php?OrgDir=gcaa>.

I put the team schedules in the MegaSchedule: <http://www.mccoyssoftball.com/schedules.html>. If you click on the PDF you can print the thing, or you can eyeball it as a webpage. In the webpage format you can click on the day of the week where your team is playing and it will take you to Gwinnett County's schedule for that day. You can also click on the name of the park to go to a map of that particular park on my website.

I've also updated all the stats pages for Summer 2010: <http://www.mccoyssoftball.com/Stats/2010/>, so you can see scheduling instead of the pretty flowers that come up as a place holder before there is information on a season. Clicking on the faces of the Big Sticks will take you to the line score of the latest game that team has played. Clicking on the date to the left of the faces will take you to that team's stats page. Once you get to an individual team's stats page, click on a ball in the "Summer" row for the new stuff. The bottom row shows the combined stats for Spring and Summer (as soon as we have some Summer stats), the last game we played and how we do against our next opponent as a team and how each individual player does against that opponent.

Divisions

The **Dirty Dozen** and **Jets** are playing in even numbered divisions and **The Cowboys** and **Motörhead** are playing in odd numbered divisions. Having a division with an odd number of teams means we'll have a double-header here and there. **The Cowboys** start the season with a double-header and **Motörhead** will have two of them towards the end of the season. The teams with the double-headers will necessarily have shorter seasons, but everybody will still get ten games.

The **Jets** are the only team of the four McCoy Softball teams who may wind up playing rainouts on Saturdays. The leagues at Pierce filled up to the point where they're using both fields every night, so they won't be able to stick makeups on the empty field. We are in a six team division, so they'll be able to make up one or two rainouts with 10:00 games. We're also off on 8/26, so there is a day where they can put a makeup if needed. Fall 2010 will start on 9/13/10.

The **Dirty Dozen** is in a four team division, so all our games will be at 6:30 or 7:30. That leaves plenty of room for double-headers if we get rained out. They're only using two field on Mondays anyway, so we're good. **The Cowboys** are back at Bethesda and you'll recognize a few of the teams we're facing. We're in a nine week, odd numbered division and there's an empty field, so there's plenty of room for rain makeups on Tuesdays. **Motörhead** is in much the same boat as **The Cowboys**, so there's lots of room for makeups on Wednesdays.

Bux

It's \$49 per player, per team. You know the drill, guys. Get out those checkbooks for your first game. We had to lose a guy or two because they took forever to ante up. **Get your bux to Tim quickly!** Don't make him chase you down for weeks. Go find him and pay up quickly, so he can focus on Softball.

Half Hour Early

We need everybody at the field at least a half hour before game time. The whole team looks raggedy when a couple of guys come running up from the parking lot every game like their hair is on fire. Running up late screws up my plans for a good lineup and the whole team gets edgy counting heads instead of focusing on the upcoming game and warming up. We ditched a few guys during and after the Spring season, who couldn't give us thirty minutes and we found some more players that looked just like them. **Be at all games at least a half hour early!**

Weekly Big Sticks

Didja ever wonder what it takes to get your picture on the website as a Weekly Big Stick? Judging by the low averages we experienced on our four teams in Spring 2010, I'm not sure many people thought they had a shot. Here's what'll make you a Big Stick.

Any time you hit 1.000 in a game you make the grade, or if you go 0-0 with all walks. So, I start with the guys who made no outs, then I go looking for the guys who only made one out, like 3-4 or 2-3, or 1-2 with a walk.

The cutoff, as to how many pictures make it onto the site, is no more than half the players in that game. If we have, say, eleven guys in the lineup and three hit 1.000 some game, then I start looking for the one-out players. If there are three or more of them they don't make it because that would be more than five guys out of eleven. It ain't special if more than half the guys make it, right? If there are no 1.000s and, say, six one-outs, then nobody makes it for that game.

The order of the faces is based on the averages that game. The 1.000s go first then the 3-4s, then the 2-3s and so on. 2-3 with two RBI goes ahead of 2-3 with one and if it's a dead tie the higher guy in the lineup goes first.

Now that you know the rules, I hope to see your face on the site on Opening Day as a Weekly Big Stick!

Rain Information			
Dirty Dozen	The Cowboys	Motörhead	Jets
Bethesda	Bethesda	Bethesda	Geo. Pierce
(770) 822-8882	(770) 822-8882	(770) 822-8882	(770) 822-8882

“When in doubt, come on out.”

- Tuesday 6/8/10** at Between Seasons - Between Seasons 2010
 CB Off Day - No Games
- Wednesday 6/9/10** at Between Seasons - Between Seasons 2010
 MH Off Day - No Games
- Thursday 6/10/10** at Between Seasons - Between Seasons 2010
 JM Off Day - No Games
 CB 8:00 - 4 vs. Hart Co. #2
- Friday 6/11/10** at Lanier Point Softball Complex - Spring District PST 2010
 CB 8:00 - 4 vs. lf 0-1
 CB 9:00 - 4 vs. lf 1-0
- Saturday 6/12/10** at Lanier Point Softball Complex - Spring District PST 2010
 CB 9:00a - 1 vs. lf 1-1
 CB 11:00a - 4 vs. lf 2-0
- Monday 6/14/10** at Bethesda Community Park - Summer 2010
 DZ 7:30 - 8 vs. Team Dynasty
- Tuesday 6/15/10** at Bethesda Community Park - Summer 2010
 CB 7:30 - 8 vs. ECS Wolves
 CB 8:30 - 8 vs. Hooters Outkast
- Wednesday 6/16/10** at Bethesda Community Park - Summer 2010
 MH 6:30 - 8 vs. State Farm
- Thursday 6/17/10** at George Pierce Park - Summer 2010
 JM 9:00 - 1 vs. ViaSat
- Monday 6/21/10** at Bethesda Community Park - Summer 2010
 DZ 6:30 - 8 vs. The Dead Lois's
- Tuesday 6/22/10** at Bethesda Community Park - Summer 2010
 CB 6:30 - 8 vs. Average Homeboys
- Wednesday 6/23/10** at Bethesda Community Park - Summer 2010
 MH 7:30 - 8 vs. Team McClung
- Thursday 6/24/10** at George Pierce Park - Summer 2010
 JM 8:00 - 1 vs. American
- Monday 6/28/10** at Bethesda Community Park - Summer 2010
 DZ 7:30 - 8 vs. Get Dirty
- Tuesday 6/29/10** at Bethesda Community Park - Summer 2010
 CB 6:30 - 8 vs. Roosters
- Wednesday 6/30/10** at Bethesda Community Park - Summer 2010
 MH 6:30 - 8 vs. Havenstone
- Thursday 7/1/10** at George Pierce Park - Summer 2010
 JM 8:00 - 1 vs. Peachtree

DZ 7:30 - 8 vs. The Dead Lois's

Tuesday 8/10/10 at Bethesda Community Park - Summer 2010

CB 8:30 - 8 vs. Roosters

Thursday 8/12/10 at George Pierce Park - Summer 2010

JM 7:00 - 1 vs. Painted Grove

Monday 8/16/10 at Bethesda Community Park - Summer 2010

DZ 6:30 - 8 vs. Get Dirty

Thursday 8/19/10 at George Pierce Park - Summer 2010

JM 7:00 - 1 vs. RTS

Monday 8/23/10 at Bethesda Community Park - Summer 2010

DZ 6:30 - 8 vs. Team Dynasty

Standings & Scouting Reports – Summer 2010

Bold Italics = Our team. **Normal Brown Italics** = Our next opponent, **PST** = Post Season Tournament. **TBD** = To Be Determined. Asterisks after an opponent's name represent how many times we play that opponent if we play them more than once. A team in "< >" is a team we do not play during the season. The far right column shows our overall record against that opponent.

Monday - Bethesda Men's - No Homers, No Steals		overall record
No PST		
Dead Lois ***	0-0	0-0
Dirty Dozen	0-0	n/a
Get Dirty ***	0-0	8-9
<i>Team Dynasty ****</i>	0-0	2-2 ←

The **Dirty Dozen** plays **Team Dynasty** to start Summer 2010. We're 2-2 against them life time. Click the Next Opponent link below for scouting info.

We're in a four team division and we'll be playing these guys four times and playing **Get Dirty** and **The Dead Lois's** three times each. It could be a slugfest of a division, so let's get off to the right foot against **Team Dynasty**.

Click to see how you do against them: [Next Opponent](#)

Thursday - Bethesda Men's - Equalizer, No Steals		overall record
Argo and Sons **	0-0	
Havenstone **	0-0	0-0
Motörhead	0-0	0-0
<i>State Farm ***</i>	0-0	0-0 ←
Team McClung ***	0-0	0-0

Motörhead starts the Summer against **State Farm**. Other than being "like a good neighbor", we know nothing about our first opponent.

Plan on a tough team, since we don't know them, and hit like crazy!

Click to see how you do against them: [Next Opponent](#)

Tuesday - George Pierce Men's - No Homers, No Steals		overall record
Average Homeboys **	0-0	
ECS Wolves **	0-0	2-2
Hooters Outkast **	0-0	0-0
Luxury Landscape	0-0	0-0
Roosters **	0-0	0-0
The Cowboys	0-0	0-0
USA	0-0	1-4

The Cowboys play the **ECS Wolves** and **Hooters Outkast** in a double-header to start the season.

You all know the **Wolves** and many of us know **Outkast**, who have, apparently gotten themselves a sponsor. Both are good teams, so we'd better be ready for fight Tuesday or it's gonna be a long season.

Click to see how you do against them: [Next Opponent](#)

Wednesday - George Pierce Men's - Equalizer, No Steals		overall record
No PST		
American Gladiators **	0-0	0-0
Jets	0-0	0-0
Painted Glove **	0-0	0-0
Peachtree Coatings **	0-0	0-0
RTS **	0-0	0-0
<i>ViaSat **</i>	0-0	0-0 ←

The **Jets** play **ViaSat** to start the Summer season. **ViaSat** had a real good Coed team when **The Jets** played them several Tundraballs ago. They had a lot of good veteran players back then.

When in doubt about an opponent, always plan on a tough game and hit the ball.

Click to see how you do against them: [Next Opponent](#)

The DL



Shhhh... So far, so good...

Birthdays & Spring 2010 Batting Titlists

May Birthdays

Brown, Robin	5/1
McCary, Jeff	5/1
Cochran, Paul	5/2
McDonald, Jen	5/3
Eckhart, Geoff	5/4
Sansbury, Chad	5/6
Kahle, Sarah	5/11
Matz, Andy	5/13
Byrnes, John	5/15
Wheeler, Nikki	5/17
Mohr, Shane	5/18
Richardson, Ruby	5/20
Maguire, Danny	5/23
Wolfe, Kelly	5/26
Wilkinson, Renee	5/29

June Birthdays

Martin, Chris	6/6
Lindeke, David	6/9
Koroscil, Dan	6/10
Ortiz, Brian	6/11
Starnes, Chris	6/13
Kilgore, Terri	6/18
Shakir, Calvin	6/18
Jones, Norman	6/24



Dean Binder0.680

Leroy Frazier 0.643



Above team average:

S.Prachyl 0.577

R.Ray..... 0.552

R.McCoy 0.517

T.McCoy..... 0.516



Jonathan Brivette0.565

Troy Kelly 0.536



Above team average:

R.McCoy 0.522

E.Kasmier 0.520



Tim McCoy0.667

Rocky McCoy 0.567



Above team average:

None



Tim McCoy0.639

John Lane..... 0.529



Above team average:

None

Attached is the first page of the ASA webpage concerning Illegal Softball bats. Make sure your bat has the proper stamp. If you're not sure, check the ASA website.

ASA Bat Testing & Certification Program

The official bat in ASA Championship Play must meet all of the requirements of Rule 3, Section 1 and:

1. must bear **either** the ASA approved 2000 certification mark **or the ASA 2004 certification mark** as shown below, and must not be listed on an ASA non approved list, **or**



2. must be included on a list of approved bat models published by the ASA National Office; or
3. must, in the sole opinion and discretion of the umpire, have been manufactured prior to 2000 and if tested, would comply with the ASA bat performance standards then in effect.

Beginning January 1, 2004, all bats in ASA Championship Play must pass the ASA 2004 bat standard. All bats having the 2004 certification mark will be allowed in ASA Championship Play. Bats that have the 2000 certification mark will not be allowed in ASA Championship Play unless they are listed on an approved bat list on the ASA website. For convenience, the ASA website has a listing of bats that do not pass the ASA 2004 bat standard.

2004 and Beyond Approved Bats (Updated: 12/5/2008)

For a list of bats that have been tested and found to comply with the ASA bat performance standards, and therefore are authorized to bear the **ASA 2004 certification mark** and/or are authorized for use in ASA Championship Play beginning January 1, 2004, please click on the manufacturer below. Manufacturers continue to submit additional bat models for testing, and the ASA will update this list as test results become available.

2004 and Beyond Non Approved Bats

Please click on the following PDF for a list of bats that do not meet the ASA's current bat standard:

[Click here for ASA's Non Approved Bats](#)

(current listing, no changes as of August 29, 2008)

[Click here for ASA's Non Approved Bats with pictures](#)

(current listing, no changes as of August 29, 2008)

[Click here for ASA's TWO Page Non Approved Bats with pictures](#)

(current listing, no changes as of August 29, 2008)

[Click here for ASA's Non Approved Bats with Certification Marks \(2000 and 2004\)](#)

(current listing, no changes as of March 31, 2008)

[Click here for ASA's Non Approved Bats with 2004 Certification Marks](#)

(current listing, no changes as of March 31, 2008)

The ASA periodically and randomly tests samples of bat models bearing the ASA approved certification mark to verify compliance with the ASA bat performance standards. Below are links for press releases announcing results of compliance testing as well as FAQ's regarding bat models withdrawn from ASA Championship play until further notice. The "ASA Banned Bats" link below contains the most up-to-date listing of bat models withdrawn from ASA Championship play. Models placed on that list will be allowed for use in ASA Championship play if they bear the ASA recertification mark (shown in the link below).

[Altered/Doctored Bats](#)

[Grandfathered Bats No Longer Authorized Beginning in 2008](#)

[ASA Court Order Press Release](#)

[ASA Court Order Judgement](#)