





More of a Quiz than a Test

The Zombies, George Pierce, 9/26/17, 7:00pm

The Zombies began the week against a team **The Cowboys** had generally handled, called **Caught Looking**. After our monster win on Opening Day against a brand new team, just starting out, we wanted a better test of our thrown together team and **Caught Looking** fit the bill. They're more experienced, if not a tough team.

We were Home and too the field just long enough to drop a hoola-hoop on **Caught Looking**. We started off with a single, but a fielder's-choice and a pair of fly-outs left us wondering. **Caught Looking** had a second hoop in the second inning, then it was our turn for real. "Bo" **Derrick Quarles** led us off and shot a gap and ran a lap for an inside-the-park leadoff homer and the scoreless tie was no more. A double followed, but it had delusions of grandeur and did new the third base bag. A single and double netted us a second run then **Andrew** "A Mess of" **Hess** skinned the fence for a triple to put us up 3-**Caught Looking**. A fly-out drove in the runner from third and a double flowed then "Scary" **Larry Civelli** shot a two-out triple for a run and a single followed. "Octa" **John Culligan** drove in a run with a double and "Symp" **Tim McCoy** got one over the infield for a two-run single before it was **Derrick** "and the Dominoes" **Quarles**' turn again. Still breathing heavily from the homer, he shot another gap, but rolled in at third this time. "Dear" **Jon Laporte** followed that with a triple, also for one run before a fly-out ended the inning. We scored ten runs in the second inning, netted fourteen times and now led 10-0.

Caught Looking was pretty much done after that big ten spot and put up a donut in the third. We had a lone run on a two-out, inside-the-park homer from **Jason** "Baby' Daddy" **Tyler** and led 11-0, through three. We dropped a bagel on **Caught Looking** in the fourth inning and we were I run-rule territory, leading 11-0 in the fourth. All we needed was one more run to leave early. We led off the bottom half of four with a single and a double, but two fly-outs confounded us. Fortunately, **Jon Laporte** "a-John" got 'er done, driving in the final nail in the coffin with a single and we won the game, by run-rule, 12-0!

Run rule	1	2	3	4	5	6	7	Total
Caught Looking	0	0	0	0	-	-	-	0
The Zombies	0	10	1	1	-	-	-	12

Okay, so we blew up a very, very green team to start the season, then got us a nice run-rule over a below average team with experience. The testing continues, but so far I'I take it. We hit like crazy in one inning. Ordinarily, I'd rather see us score multiple runs every inning, but I can't complain. We fielded really well and handed our opponent a shutout in four. Not too shabby. Nice job, **Zombies**!

Jon Laporte "& LaStarboard" was 3-3 with two RBI and Brian "Big" Byrd song was 2-2.

Cosmetic Surgery

Motörhead, Bethesda, 9/27/17, 7:30pm

Motörhead was 1-2 and facing an 0-4 team called **Maxxi's Creepy Crawlers**. We don't know which one of them was Maxxi, but I've gotta give them credit for the team name. (Fortunately, I've got myself a speed dial key in this here program, so I don't have to keep typing it.)

The *Maxxi's Creepy Crawlers* is a new team, but we could not take any chances at 1-2 ourselves. Once again, *Motörhead* was a giant cluster-pickle and we played the game with just ten guys. We had a guy doing another week of some work thing and another on suspension. We had a guy missing with a busted hand and another who'd taken a night job. Then we had a guy miss a game to be with his wife as she delivered a baby. These were all valid reasons, but still, we had half our original guys missing and we were playing on the edge, one Shelburne away from playing short.

Everybody was on time, though, and we grabbed our clubs to start the game with less heartburn than usual. After a leadoff single, **Brian Byrdsong** "Sung Blue" put us on the board with a double and we led 1-0. A single made it 2-0 then we turned into a stripper. We got hit on a few times, but had two big B.O.O.B.s and nothing on our minds. We got a run during the mammary portion of the inning and led 3-0, somehow. *Maxxi's Creepy Crawlers* answered our three with two, but we threw out one of their guys on the bases, so it sort of evened out.

We led off the second inning with a single, but a line-out and pickoff at first base left us with two down and lactation continued. A fly-out ended any jump start, but we threw *Maxxi's Creepy Crawlers* a donut in the second and still led 3-2. We sandwiched a ground-out and fly-out around a double and single to start the third and Marshal Shepard singled home

a two-out run to make it 4-2. "Tiny" **Tim McCoy** floated one over the infield and two men motored home before a fly-out ended the inning. We dropped a bagel on *Maxxi's Creepy Crawlers* and led 6-2 after three.

Maxxi's Creepy Crawlers scored the only run in the fourth inning to make it 6-3, but we answered like we meant it. We singled, doubled and walked for ten runs in the top of the fifth inning, batted fourteen times and didn't do any of it with two out, so I don't have to list a whole bunch of names here in this august publication. Now down 16-3 the **Maxxi's Creepy Crawlers** were in the run-rule zone and needed four to stay n the game. They definitely rallied, but we held them to three and took home the win, by run-rule, 16-6!

Run rule	1	2	3	4	5	6	7	Total
Motörhead	3	0	3	0	10	•	-	16
Maxxi's Creepy Crawlers	2	0	0	1	3	I	I	6

It was another of those patented **Motörhead** games, where we're all running around like we're brain damaged, but brought in a big win. All the wins are big when you're 1-2, now 2-2. I liked the way we hit and would have liked to see a run or two in those to blanks, but no worries. Our defense was good and we made the plays we had to make to keep it close before we really got the bats going. Somewhere along the line, we even stopped trying to B.O.O.B. every other at bat. Good job, **Motörhead**.

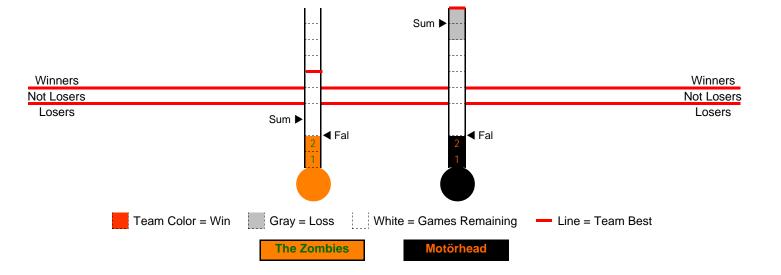
" Life of" Brian Byrdsong was 4-4 with two RBI.

Happy Birthday!

Jason Tyler and his wife, Rebecca, had a baby girl on Friday. Her name is Peyton and she's wearing the same blanket and bow that JT was wearing when I found him on my doorstep so long ago. I'm pretty sure that's JT holding the baby.

Congratulations!!

New Baby Girl!



	Rain Numbers	for Each Park
	George Pierce	
	(770) 822-8882	(770) 822-8882
	"When in doub	t, come on out."
Tuesday 10/3/17 at Geo	orge Pierce Park - Fall 20	17
ZM 8:00 - 1H vs. Alpl	ha Elite Softball	
Wednesday 10/4/17 at Bet MH 8:30 - 10V vs. Wild	thesda Community Park - d Wing Bar & Grill	Fall 2017
MH 9:30 - 9H vs. Los	Menores	
Tuesday 10/10/17 at Geo	orge Pierce Park - Fall 20	17
ZM 10:00 - 1V vs. Jaa	marti	
Wednesday 10/11/17 at Bet MH 6:30 - 9V vs. The		Fall 2017
Tuesday 10/17/17 at Geo	orge Pierce Park - Fall 20	17
ZM 7:00 - 1V vs. Scu	If Gaming	
Wednesday 10/18/17 at Bet MH 9:30 - 8H vs. Sm	thesda Community Park - ash & Dash	Fall 2017
Tuesday 10/24/17 at Geo	orge Pierce Park - Fall 20 [°]	17
ZM 10:00 - 1V vs. Rec	d Devils	
Wednesday 10/25/17 at Ber MH 7:30 - 10V vs. Sor	thesda Community Park - ns of Pitches	Fall 2017
Tuesday 10/31/17 at Hal	loween - Fall 2017	
ZM Off	Day - No Games	

Wednesday 11/1/17 at Bethesda Community Park - Fall 2017 MH 8:30 - 8V vs. Royal Flush

Tuesday11/7/17at George Pierce Park - Fall 2017ZM10:00- 1Hvs. QTS Eagles

Tuesday 11/14/17 at George Pierce Park - Fall 2017

ZM 9:00 - 1V vs. Wolverton Wolverines

Tuesday11/21/17at George Pierce Park - Fall 2017

ZM 9:00 - 1H vs. Red Devils (makeup from 9/5/17)

Tuesday11/28/17at George Pierce Park - Fall 2017

ZM 7:00 - 1H vs. Wolverton Wolverines (makeup from 9/12/17)



Standings & Scouting Reports - Fall 2017

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Bold Italics = Our team. Normal Brown Italics = Our next opponent, **PST** = **P**ost Season Tournament. **TBD** = **T**o **Be** Determined. Asterisks after an opponent's name represents how many times we play that opponent if we play them more than once. A team in "< >" is a team we do not play during the season. The far right column shows our overall record against that opponent.

Tuesday - George Pierce				
Men's - Recreational, No Homers				
NU PS1		record		
Jaamarti	2-0	0-0		
Red Devils **	2-0	0-0		
The Zombies	2-0	n/a		
Alpha Elite Softball	1-1	0-0		
Wolverton Wolverines **	1-1	0-0		
Caught Looking	0-2	1-0		
QTS Eagles **	0-2	1-0		
Scuf Gaming	0-2	0-0		

The Zombies play **Alpha Elite Softball** next. This is a team who gave **The Cowboys** a lot of trouble. We handled them until they changed to the new name and dumped their worst players.

These guys can hit, but we can take them out early if we hit really well in the first couple of innings. Keep playing ball and having fun, guys.

Wednesday - Bethesda Men's - Recreational, No Homers No PST				
Wild Wing Bar & Grill	4-1	6-4		
The Wash Ups	4-1	0-0		
Motley Crew	4-1	20-6		
Royal Flush **	4-1	25-3		
Sons of Pitches	4-1	13-0		
Motörhead	2-2	0-0		
Victory Eagles	1-3	3-0		
Los Menores	1-4	1-0		
Maxxi's Creepy Crawlers	0-5	1-0		
Smash & Dash	0-5	5-2		

Motörhead play a double-header against Wild Wing Bar & Grill and Los Menores next.



We'll probably drop the *Wild Wing* game, because we'll be playing with nine guys for whatever goofy crap happens, but we should handle *Los Menores*.

Both opponents can hit well, but *Wild Wing* is more dangerous, because they're more consistent at the plate. Both sides can field, but, again, *Wild Wing* is the more dangerous of the two, because they've got more experience. *Wild Wing* should also be nicely toasted by 8:30.

We're playing on Field 10 then Field 9, so make sure and show up at Field 8 and look around wondering what happened to everybody.

or Dirthda

September Birtho	<u>lays</u>
Goodman, Nancie	9/12
GROCE, GARY	9/12
Heuer, Jenny	9/14
LITTLE, JAMES	9/14
THEISS, MATT	9/14
PRICE, PARRISH	9/16
Gardo, Don	9/18
Milner, Jay	9/21
Byrdsong, Brian	9/22
Yazge, Devin	9/23
Bauer, Darrell	9/25
Beal, John	9/26
Gomez, Gabe	9/26
JOYCE, CARON	9/26
Stafford, Carla	9/27
BESSETTE, BRYCE	9/28
CRIDER, ZACK	9/28
Russell, Dimario	9/28
October Birthda	VS
Rogers, Jason	10/1
SHREVE, STEVE	10/1
NORTON, DAWN	10/2
BINDER, DEAN	10/4
McCord, Kylie	
	10/5
Nguyen, Diep Umphenour, Darin	10/5 10/5
BRUMLEY, DENISE	10/5
COVAULT, DAN	10/0
BOGDAL, KYLE	10/7
WHEELER, DENA	10/8
HERMAN, MATT	10/9
MARQUEZ, DAVID	10/10
AHMED, AMMAR	10/11
SETZER, PHIL	10/11
SUGGS, STEVEN	10/11
SHEA, SHERYL	10/14
Reilly, Mark	10/15
Ortiz, Jhonatan	10/17
SPIVEY, HEATHER	10/17
Zienko, Laurie	10/17
Gonzalez, Xavier	10/19
KOPSHO, MAX	10/20
Mandel, Matthew	10/20
ANDERSON, NELS	10/22
JONES, WAYLON	10/23
Lewandowski, Marty	10/24
Lyles, Cindy	10/24
NATIONS, MARK	10/24
LECROY, STEVEN	10/25
Ellis, Debbie	10/26
PRACHYL, STEVE	10/26
Conklin, Ryan	10/27
Johnson, Don	10/27
Sharp, Mike	10/28
Ottinger, Jason	10/30
Payne, David	10/30
Allen, Sherri	10/31
Butler, Catherine	10/31
Greenwood, Nicholas	10/31
Quigley, Logan	10/31
Shumaker, Michael	10/31
Wright, Bobby	10/31

Birthdays & Batting Titlists

Spring 2017



Bat Certification Testing



From now on Gwinnett County Parks and Recreation will use a new procedure for certifying Softball bats used at Bethesda, George Pierce and Best Friend Parks.

Before a bat can be used in a game it must be tested to verify that it conforms to ASA guidelines regarding compression.

It's a simple test. The barrel of the bat is placed into a fixture to steady the bat and position it at the proper location on the barrel. The handle rests on a pad to hold the bat level. A gauge with a dial is screwed down onto the barrel of the bat. This does not damage the bat and only takes 20-30 seconds.

If the reading on the dial shows a legal bat then the person testing the bat will affix an orange sticker (pictured on the left) just above the tape on the handle.

If a bat fails, it's no problem, but no sticker, either.

To use a bat in a Gwinnett park you need the sticker, regardless of the manufacturer's stamp, or list of bats on a website, or a note from your Mom or the Pope, or any other form of verification. No sticker, no bat.

Bat testing will begin before the first game every night and end sometime before the first game starts. Bats may also be tested at the GCPR office during regular business hours as long as you make an appointment.

Any player using an illegal (non stickered) bat will be called out. If a player steps in the batter's box with a non certified bat, he's called out. If he gets a hit with that bat and somebody notices after the fact, he's out.

All bats must be tested before the first game of every new season.