

The Sports Page



Blue Crew

Dirty Dozen, Bethesda, 10/18/10, 7:30pm

Monday night the *Dirty Dozen* faced a double-header, the regularly scheduled game at 7:30 and a rain makeup at 8:30. Our first opponent was the *Cricket Brew Crew*, a team we'd played four times, always in the Fall seasons. We had beaten them 17-8 and 17-1 in 2007 and 2008, respectively, but lost the first of two Fall 2009 games 7-3 before rebounding to win 22-9 to end Fall 2009 in a December game where the lights went out several times and we handed out the Horse Award.

Our second opponent was **The Dead Lois's**, the team that won Summer 2010 with a 10-0 record. We owed them for the two losses they game us in the Summer. Our solid win over **Get Dirty** the previous week had us riding high and we expected to beat both teams Monday, but then, we expected to finish Summer 2010 at better than 5-5, too.

We started the double-header on a positive note as I won another coin toss and made us Home team for the eleventh straight game amongst our four teams and third straight for just the *Dirty Dozen*.

The *Cricket Brew Crew* came out hitting in the first inning, their first two batters firing extra base hits, and they scored two runs. We did not recognize those first two batters, but after them, the *Brew Crew* looked like the same old, same old. We started our half of the first inning with a double and a single, but on the single the runner tried to force a throw and got one for a BOOB and the first out of the inning. A single scored the only base runner, 2-1, and a double followed then we tied the game, 2-2, on a ground-out. A double did not score a run, but an out ended the inning.

We limited *Cricket* to a lone run in the second inning, 3-2, as we knew what to expect from them after the two new guys, and it was our turn to do some damage. We started off with three straight singles to load the bases then "Slim" **Tim McCoy** made it 3-3 with a single. **Russell** "Blue" **Ray** put us up 5-3 with a two-run single and another single followed to reload the bags. We got two more runs on a single and a fly-out, 7-3, and two more on singles give us a 9-3 lead. A fielder's-choice gave us our second out then "Diamond" **Dean Binder** added a final run on a two-out single and we led 10-3 after two innings. **Dean Binder** was 2-2 in an inning where we batted thirteen times and scored eight runs.

The **Brew Crew** pushed home a run in the third, 10-4, and we pushed home a pair on back-to-back two-out, RBI singles from **David** "Lucky" **Lindeke** and **Leroy** "Jetson" **Frazier** and we led 12-4 after three. We scored the only run in the fourth inning, on a two-out single from "San" **Quentin Cowans**, and now led 13-4 after four.

The **Brew Crew** scored the only run in the fifth inning and the scored stood at 13-5 with a minute or so left when the fifth inning ended. The **Brew Crew** batted in the top of six know they had to score eight runs or lose and they definitely put up a fight at the end, but we held them to three runs and won the game 13-8!

Time limit	_ 1	2	3	4	5	6	7	Total
Cricket Brew Crew	2	1	1	0	1	3	-	8
Dirty Dozen	2	8	2	1	0	х	-	13

The **Dirty Dozen** played a great game in the first game of the double dip. We played well in the field and scored plenty of runs. We also helped ourselves by putting together the big inning early in the game and making our opponents play catch up instead of letting them hang around the whole game. We shot ourselves in the foot in the first inning with the BOOB, but it just grazed us and we overcame it. All in all, we played very well. Good job, **Dirty Dozen!**

Dean "Three Ring" **Binder** was 3-3 with an RBI and "President" **Quentin Cowans** was 3-3, too. Five others made only one out apiece as everybody got involved.

Dead Monkey

Dirty Dozen, Bethesda, 10/18/10, 8:30pm

The *Dirty Dozen*'s next opponent was *The Dead Lois's*. We had owned them, for the most part, since we first met them back in Fall 2003, as a bunch of guys in yellow shirts learning to play ball together, but somewhere in 2008 something changed. Their core players had been around for years and had learned to play the game, but in '08 they'd begun to pick up from other team to flesh out their lineup each week and had begun to win games more often than not. In 2009 they'd found new guys, good players actually listed on their roster, and become a threat to the older teams.

Before our game last Monday night we'd lost three straight to *The Dead Lois's* and were 5-5 against them in the last team games. We intended to beat them despite the two or three new guys that had gotten them over the hump in Summer 2010 where they went 10-0.

For the first time in twelve games, one of our teams was Visitors as I finally lost a coin toss, as unlikely as that would appear.

So, the *Dirty Dozen* had the task of trying to remember how to play as Visitors. It seemed that we were supposed to score lots of runs in the top of the first inning to put our opponent in the unenviable position of playing catch up. We led off with a single and double then quickly got on the board when a fly-out chased home a run. The next six guys slapped singles to score five more runs and we led 6-0! A fly-out gave us a second out and a ground-out ended the inning, but not before we'd batted eleven time before *The Dead Lois's* batted. We threw 'em a donut and our 6-0 held up three a full inning.

We had a bagel in the second and **The Dead Lois's** had a deuce to make it 6-2. We squeezed out a run in the third and **The Dead Lois's** squeezed back with three, but we still led 7-5 after three. We scored the only run in the fourth to lead 8-5 and set the stage for a memorable and much needed fifth inning.

We racked our brains and tried desperately to remember what to do, as Visitors, late in a close game and all we could come up with was to score a butt load of runs to expand our lead as we ran down the clock, leaving our opponent just one more swipe at us in the bottom of the inning. It was hard to recall a time when we were familiar with a subtleties of batting first, but it sounded like a solid plan.

So we did it. We started the fifth inning, ground-out, single, fielder's-choice, but it got better after that. Robbie "C.C." Crider burned LCF for a double and a run and David "Slingshot" Lindeke made it back-to-back RBI doubles to make the score 10-5! A single followed that, then "Scary" Larry Civelli singled for a run to make it 11-5 and Rocky "Tiki Tavi" McCoy ** burned one down the line past LF for a two-run double and we were up 13-5! Three singles followed the double, the middle one from Quentin Cowans "of the County" for a two-out run and we led 14-5 with the bases loaded. "Stormin" Norman Mapp's two-out, two-run single made it 16-5 and Russell Ray "Down South in Dixie" added an RBI double to give us a 17-5 lead! "Batman &" Robbie Crider made it 18-5 with a single and a walk reloaded the bags again. The Dead Lois's made a pitching change, we hit into a fielder's-choice and our improbable, and much appreciated, fifth inning was over. (Okay, the fifth inning was half over. I don't know how to write us as Visitors anymore, alright?) We batted sixteen times in the fifth, scoring ten runs to turn a little lead into a biggun. Norman Mapp and Robbie Crider were each 2-2 in the inning and David Lindeke was on base twice with a hit and a walk.

Now for the second half of our Being Visitors plan... We definitely killed most of what was left of the clock, so *The Dead Lois's* would have to score thirteen runs in the fifth, and now, final inning to keep playing. They got off the mat and hit the ball in the bottom of five, but we held them to four runs and won the game 18-9!

Time limit	1	2	3	4	5	6	7	Total
Dirty Dozen	6	0	1	1	10		-	18
The Dead Lois's	0	2	3	0	4	-	-	9

We played a second great game Monday night and our roll kept going as we added two wins to our total and got a Dead monkey off our backs. Our defense was as stout as it had been the first game and our hitting was a notch better than it had been. We had guys with multiple hits all up and down the lineup and we had two really big inning right when we needed them, at the beginning and the end of the game. In the fifth inning we score all ten runs with two outs and reeled off eleven straight hits followed by a walk to do the damage before the final out. Great game, *Dirty Dozen!*

Seven guys made only one out apiece and, once again, everybody took a swipe at last season's champs.

They Were Right!

The Cowboys, Bethesda, 10/19/10, 6:30pm

The 2008 and 2009 **Cowboys** were 2-2 against the **ECS Wolves**. The **Wolves** moved to another night and landed in a division with **Motörhead** and beat us the last three time out of four tries in '09 and '10. They resurfaced on Tuesdays for Summer 2010 and beat **The Cowboys** twice then beat us again in Fall 2010.

So, between *The Cowboys* and *Motörhead* we were 3-2 against the *Wolves* only to drop the next six games. Those six game were always close and we'd always had leads at some point in each game. We've known most of their players for years and generally talk to them after games. Heck, they have so may of our former players that the *ECS* stands for *Ex Cowboy Starters*. Lately the after game talk had been running to what a great game that was, with all the lead changes and comebacks, but that sort of thing gets old when you've been playing close, back and forth games and losing. It had given *The Cowboys* a rash, y'all.

We had been playing tough, tough games every week, often times as double-headers against two really good teams. Facing the *Ex Cowboy Starters*, and their six game winning streak over us, seemed like a break in the schedule.

The *Dirty Dozen* had had to endure being Visitors in the second game of Monday's double-header, so I got us back on the straight and narrow with a coin toss win and made us Home team for the twelfth time in the last thirteen tries and fourth straight time for just *The Cowboys*. We hit the field. As usual.

^{**} this particular nickname courtesy of Liz Britt

The **Wolves** go nothing in the first inning, but neither did we. The **Wolves** got four in the second and third, but neither did we and we trailed 8-0 after three innings. **ECS** piled on three more in the fourth and now led 11-0, juts a run shy of enough for a run-rule. We didn't need to score in the bottom of the fourth to avoid a fourth inning skunk, but we put three on the board, 11-3, to stave it off for the following inning and assert some pride.

In the fifth, we were able to throw a hoola-hoop around *ECS* and in the bottom of five our pride went to work again. We quickly loaded the bases: single, double, walk, then followed with a single to make it 11-4. Two fly-outs came next, each deep enough to advance and score runners and we'd closed the gap to 11-6. **Troy** "Ounce" **Kelly** capped the rally with an RBI single before a fielder's-choice ended the inning, but we'd closed the gap considerably at 11-7.

We had played okay defense earlier in the game, but in the top of the sixth we knuckled down again and held *ECS* to another goose egg and it was up to us to win or lose it in the bottom of the sixth with the time ready to expire. The first four *Cowboys* loaded the bases with one out then back-to-back RBI singles cut the *Wolves*' lead in half, 11-9. Next up was *Josh Carper* "Diem" who ripped a double, two runs scored and we were all even, 11-11! With two guys on and first base open and only one down, the *ECS Wolves* intentionally walked *Andy Matz* to load the bases. *Troy Kelly* "Heroes" made it hurt when he pounded a grounder up the middle, a run scored and we won the game, 12-11 in walk-off fashion!

Time limit	1	2	3	4	5	6	7	Total
ECS Wolves	0	4	4	3	0	0	-	11
The Cowboys	0	0	0	3	4	5	-	12

You know what? The *Wolves* were right! Those close games with comeback wins really do feel good! Of course, I couldn't really see a group of them to discuss it with after the game for some reason. They must have all been late for something. Seriously, though, it is apparent that playing all those monster teams has begun to pay dividends. We've had to scratch and claw for runs for the previous seven games, so being down four runs in the bottom of the last inning didn't seem like much of a hill to climb. This time we had to do it against a team that's more or less even with us. Great comeback, *Cowboys*!

Troy Kelly "Blue" was 3-4 with three RBI, Adam "12" Baker was 3-4 with two, "The Forest Moon of" Elden Kasmier ** was 2-3 with a ribbie, "The A-" Tim McCoy was 2-3, too, and John Ferrell "Kid" was 1-2 with a walk.

Way Down South

Motörhead, George Pierce, 10/20/10, 8:00pm

Wednesday night, *Motörhead* played a team it had never faced called *Meggitt*. The *Jets* had gone 4-0 against them in Fall 2009 and Spring 2010, but this was the first time our retooled *Motörhead* team had met them.

Meggitt played its very first game on Wednesday, 9/30/09 and faced the **Jets**. We were scoreless after an inning them put up runs of six, three and six the next three innings for a 15-0, run-rule victory. We were next scheduled to face them, also in Fall 2009, 12/17, in a Thursday rain makeup game and we won by forfeit. This past Spring season the **Jets** beat **Meggitt** by scores of 8-6 and 14-12. Each time we played them, **Meggitt** had gotten a bit stronger as they were learning the ropes and paying their dues. A glance at the standings showed them at 3-1 having split with the two top teams in the division and having waffled two opponents we knew to be middle of the road teams. In other words, we had **Meggitt** figured as a team much like ours, neither monsters nor bottom feeders.

The new streak continued to two in a row as I won the coin toss and made us Home for the second straight night, thirteen times out of the last fourteen, if you're counting. It was the third straight Home game for *Motörhead*.

Meggitt had eight roster players and picked up two from **Joey's Team**, who are always happy to play for anybody and everybody. We hit the field and **Meggitt** scored eleven runs before we batted. They hit okay, though their two pickups hit deep liners, but mostly we made half a dozen errors in the field and we stood at the bottom of great big hole.

How do you dig out of a hole? You dig in and you pull yourself up a little at a time. We had to get some runs every inning and settle down on defense and pick away. We'll we picked a little in the first when **Adam** "Gingerbread" **Baker** tripled with one down and a single plated him, but at least we had gotten that boiled egg off our side of the scoreboard, 11-1.

Neither team scored in the second inning.

Neither team scored in the third inning.

Neither team scored in the fourth inning.

Monotonous, isn't it? The game was, too. Our "D" played great after that first inning, but we just couldn't get any traction trying to climb out of that hole.

^{**} this particular nickname courtesy of Tim McCoy

Joey's Team scored two in the top of the fifth. The two pickups hit a triple and an over-the-fence homer. **Meggitt** had nothing to do with it. We now trailed 13-1, the hole was twelve runs deep and we had hit a water main and we needed three runs in the bottom of the fifth to keep from drowning. We got one and lost 13-2, by run-rule.

Glub...

Run rule	1	2	3	4	5	6	7	Total
Meggitt	11	0	0	0	2	•	-	13
Motörhead	1	0	0	0	1	-	-	2

Motörhead had been beating teams lately with slick fielding and timely hitting, but that game we just got whacked by a team who happened to bow up when our "D" was flat. If we'd made all the plays we missed, maybe we'd have held **Meggitt** to, say, four or five runs in the first inning, but we only scored two, so what's difference does it make. Our offense went south the same game as our defense. All we can do is shake that one off and move on next week. Tough game, **Motörhead**.

Brad "Little Nail" **Hawkins** was 2-2. The rest of us were not.

Half a Dozen Dunkins

Jets, George Pierce, 10/21/10, 7:00pm

When the **Jets** had to move from Wednesday night to Thursdays, we had to face a lot of new opponents we'd never met before. One such team was **Tainted Glove**, a solid team who is usually a contender and hits the ball well and fields enough to keep a light hitting team from doing anything to scratch them.

We first saw them on 7/8/10 and lost 10-8 in extra innings. A month later we lost to them 14-4 as we were the light hitting team who couldn't scratch them. Last Thursday night we had a **Jets** team that was hitting better than any other McCoy Softball team and we'd been playing pretty dang good defense to go along with it. We figured we could beta **Tainted Glove** if we kept doing what we'd be en doing.

I kept doing what I'd been doing before the game and, once again, made us Home team with another coin toss win. He had now been Home fourteen times in the last fifteen games. The **Jets** had now been Home for four straight games and five out of the six games of Fall 2010.

We went to the field and came back quickly after a few good plays and a donut. We had a donut in the first inning, too, and each team had a second helping in the second, so no score after two innings.

We threw *Tainted Glove* another pastry in the third and got our bats going in the bottom of the inning, scoring three much needed runs. **Michael Massey** "Ferguson" drove in the first run with a two-out double, 1-0, and **Andy Matz** "Dillon" ** made it 3-0 with a two-out single.

We scored the only runs in the fourth inning and once again scored them all with two down. **Quentin** "Have a" **Cowans** singled for the first run, 4-0, then **Josh** "Magna" **Carper** busted one over the fence for the three-run homer and we led 7-0 after four.

Nobody scored any runs in the fifth inning, whether there were two down or not. We held **Tainted Glove** scoreless again in the top of the sixth and it was our turn to add to our score. The first two guys singled. Then the next two busted balls over the fence for outs. **Guarionex** "Tomahawk" **Montano** hit the next one almost to the LF fence for a triple, two runs scored and we led 9-0! **Adam** "Zapple" **Baker** stroked a single, G scored and we won the game, 10-0, by run-rule!

Run rule	_1_	2	3	4	5	6	7	Total
Tainted Glove	0	0	0	0	0	0	-	0
Jets	0	0	3	4	0	3	-	10

What can I say about us when we shut out a very good team by run-rule? Our "D" was beautiful. We had a bobble on a soft grounder or two, but other than that we were lights out. We handled all the hard hit stuff and played like we knew what we were doing. Our hitting only produced ten runs in six inning, which, ordinarily, is kind of low, but *Tainted Glove* were no slouches in the field. We had to earn what we got Thursday night. It all just came together and we blanked a solid team. Great game, *Jets*!!

Tim "Peg Leg" **McCoy** was 3-3. **Guarionex** "Hannah" **Montano** was 3-4 with two RBI, "Up and" **Adam Baker** was 3-4 with one, **Josh Carper** "the Friendly Ghost" was 2-3 with three ribs and **Quentin** "Physics" **Cowans** was 2-3 with one.

Ye Olde Record Book

Rocky McCoy played #3300 on Monday, 10/18/10. The *Dirty Dozen* beat *The Dead Lois's* in the bottom half of a double-header 18-9. Rock was 2-3 with a walk and two RBI.

Team		1st	2nd
The Jets (c)	501	12	n/a
Dirty Dozen	461	1	5
The Cowboys	419	4	3
Smoke on the Water	r271	2	2
Rocky Horror	260	4	-
The Cowboys Tour.	255	4	3
The Cincinnati Reds	s239	3	n/a
Mixed Nuts	156	2	n/a
The Zombies	114	2	1
Smoke Tuesday	107	0	2
The Dirty Dozen (c).	103	1	n/a
Motörhead		1	2
Jets	87	1	0
The Zombies Tour	59	n/a	n/a
Rocky Dozen	13	0	n/a
Zoar Preschool		n/a	n/a
Total	3303	37	18



In nearly two decades, Rocky has piled up some Batting Titles. He's earned 11 Titles and 15 seconds on Men's teams, 22 Titles playing Coed and 4 Titles and 3 seconds in Men's tournaments. That's a total of 37 Titles and 18 seconds.

Ye Olde Record Book

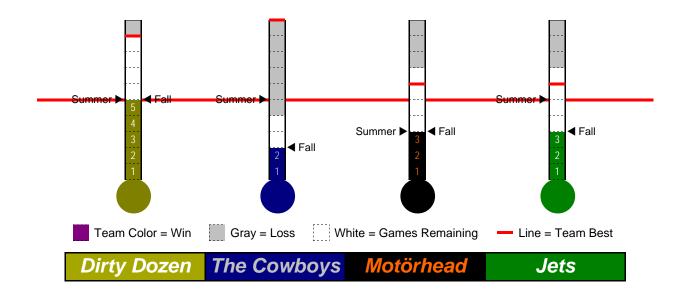
The **Jets** threw a shutoff on Thursday, 10/21/10, the second in our 96 game history. Our first shutout was against **Meggitt** on 9/30/09.

The only time we've been shut out was on 7/29/10, a 12-0 blanking against the *American Gladiators*.

The **Jets**' shutout over **Tainted Glove** was the 64th in McCoy Softball history. The **Dirty Dozen** leads all our Men's teams with twelve shutouts, The **Cowboys** have five and **Motörhead** has none.

The Coed **Mixed Nuts** lead all of McCoy Softball with nineteen shutouts and also hold the record for biggest margin in a shutout victory

with a score of 41-0 against *SMR* on 3/11/98. *Smoke on the Water* owns the Men's side of that record with a 30-0 win over the *John Marshal Sharks* on 6/7/96. The record for the four current teams is 26-0, the *Dirty Dozen* over the *St. Lawrence* on 6/19/06.



Rain Numbers for Each Park							
Bethesda	Bethesda	Bethesda	Geo. Pierce				
(770) 822-8882	(770) 822-8882	(770) 822-8882	(770) 822-8882				

"When in doubt, come on out."

Monday 10/25/10 at Bethesda Community Park - Fall 2010

DZ 8:30 - 8 vs. Hail Mary's Pub

Tuesday 10/26/10 at Bethesda Community Park - Fall 2010

CB 7:30 - 8 vs. ECS Wolves

Wednesday 10/27/10 at George Pierce Park - Fall 2010

MH 10:00 - 2 vs. World Toyota

Thursday 10/28/10 at George Pierce Park - Fall 2010

JM 9:00 - 1 vs. Q Spex

Monday 11/1/10 at Bethesda Community Park - Fall 2010

DZ 9:30 - 8 vs. Warthogs

Tuesday 11/2/10 at Bethesda Community Park - Fall 2010

CB 9:30 - 8 vs. ImagineAir Flyers

Wednesday 11/3/10 at George Pierce Park - Fall 2010

MH 10:00 - 2 vs. The Pill Crushers

Thursday 11/4/10 at George Pierce Park - Fall 2010

JM 8:00 - 1 vs. Old Skool/Fitness Forum

Monday 11/8/10 at Bethesda Community Park - Fall 2010

DZ 6:30 - 8 vs. Team Dynasty

Wednesday 11/10/10 at George Pierce Park - Fall 2010

MH 7:00 - 2 vs. The Expendables

Thursday 11/11/10 at George Pierce Park - Fall 2010

JM 9:00 - 1 vs. American Gladiators

Monday 11/15/10 at Bethesda Community Park - Fall 2010

DZ 6:30 - 8 vs. The Dead Lois's

Wednesday 11/17/10 at George Pierce Park - Fall 2010

MH 9:00 - 2 vs. Joey's Team

Thursday 11/18/10 at George Pierce Park - Fall 2010

Standings & Scouting Reports - Fall 2010

Bold Italics = Our team. **Normal Brown Italics** = Our next opponent, **PST** = **Post Season Tournament. TBD** = **To Be Determined.** Asterisks after an opponent's name represent how many times we play that opponent if we play them more than once. A team in "< >" is a team we do not play during the season. The far right column shows our overall record against that opponent.

Monday - Bethesda Men's - No Homers, No St No PST	overall record	
Dirty Dozen	5-1	n/a
Get Dirty	5-1	10-11
Team Dynasty **	4-2	4-4
Cricket Brew Crew	3-3	4-1
♠ The Dead Lois's **	3-3	17-9
Crackers	2-4	1-0
Mail Mary's Pub	1-5	0-0 =
	1-5	4-0

The **Dirty Dozen** plays **Hail Mary's Pub** next. These guys are the ones who lost to **Get Dirty** before last week's game and lost 18-1. They are green. Don't trip over them. We need to stay hot and get this one over in three innings or less.

Congratulations to the *Dirty Dozen*! We've tied last season's five wins already and we're aiming for more. Good job, guys!

Click to see how you do against them: Next Opponent

Tuesday - Bethesda Men's - No Homers, No St	overall record	
Lee Sports **	7-1	0-2
Hooters Outkast ***	6-1	1-3
ECS Wolves ***	3-3	3-5 ←
The Cowboys	2-6	0-0
ImagineAir Flyers **	0-7	1-0

The Cowboys play the ECS Wolves next. This is the second game in a row against them.

You know 'em. Go get 'em.

Let's go get us a win Cowboys!



Click to see how you do against them: Next Opponent

Wednesday - George Pie Men's - Equalizer, No Ste	overall	
		record
Joey's Team **	6-0	0-1
Meggitt	4-1	0-1
World Toyota	4-2	0-0 =
Motörhead	3-3	0-0
EFX South	2-4	1-0
Team Kruger	2-4	1-0
The Pill Crushers **	2-4	0-1
The Expendables **	0-5	1-0

Motörhead plays **World Toyota** next. They used to be **Toyota Mall of Georgia** and the **Jets** played them a few times, but we referred to them as **Toyota Mall of Joey**, as they use to pick up constantly with **Joey's Team**.

They are a very good team, but we can beat them if we hit and field like we know we can.

We're still two skulls away from tying last season's five wins. Keep it up, *Motörhead*!



Click to see how you do against them: Next Opponent

Thursday - George Piero Men's - Equalizer, No Ste	overall record	
Old Skool/Fitness Forum **	4-1	0-0
No Excuses **	4-2	0-2
American Gladiators **	3-2	0-3
Diversified	3-3	1-0
Jets	3-3	0-0
Tainted Glove	2-4	1-2
Q Spex **	1-5	1-0

The **Jets** play **Q Spex** next. This is the team we played the first week of the season where they just had seven guys, so we really don't have a read on them. They were **Team Cruz** back then, too.

Plan on them being tough and bear down, *Jets*. Play like we did against *Tainted Glove*.

We're just two kills away from the five we had last season. Bear down, **Jets**!



Click to see how you do against them: Next Opponent

The rainout from Thursday, 9/30/10, at 10:00 vs. the *Old Skool/Fitnes Forum* will be made up on **Thursday**, 11/18/10, at 10:00 on Field 1 to end the season.

The DL



Shhhh... So far, so good...

Birthdays & Batting Titlists

Summer 2010

October BirthdaysRogers, Jason10/1Shreve, Steve10/2Binder, Dean10/5McCord, Kylie10/5Wheeler, Dena10/8Herman, Matt10/9Ahmed, Ammar10/11Suggs, Steven10/11

10/11 Suggs, Steven 10/11 Spivey, Heather 10/17 Zienko, Laurie 10/17 Lewandowski, Marty 10/24 10/24 Lyles, Cindy Nations, Mark 10/24 Ellis, Debbie 10/26 Prachyl, Steve 10/26 Conklin, Ryan 10/27 Johnson, Don 10/27 Payne, David 10/30

November Birthdays

10/31

10/31

10/31

Butler, Catherine

Quigley, Logan

Wright, Bobby

Kelly, Troy 11/3 Steele, Eddie 11/7 Robinowich, Howard 11/9 Coble, Cody 11/12 Lyles, Bob 11/12 Palermino, Tony 11/14 Gilbert, Corey 11/15 Hudnall, Bubba 11/15 Burson, Marie 11/20 Ahrenstedt, Kristie 11/22 Epstein, Alan 11/22 McCoy, Tim 11/22 Hartman, Kyle 11/26 Ball, Mike 11/27









Leroy Frazier 0.633

Quentin Cowans 0.600



Above team average: T.McCoy............0.593 S.Prachyl........0.536 R.Ray.......0.519







Troy Kelly0.600 Norman S. Mapp, Jr...... 0.542



 Attached is the first page of the ASA webpage concerning Illegal Softball bats. Make sure your bat has the proper stamp. If you're not sure, check the ASA website.

ASA Bat Testing & Certification Program

The official bat in ASA Championship Play must meet all of the requirements of Rule 3, Section 1 and:

1. must bear **either** the ASA approved 2000 certification mark **or the ASA 2004 certification mark** as shown below, and must not be listed on an ASA non approved list, **or**





- 2. must be included on a list of approved bat models published by the ASA National Office; or
- 3. must, in the sole opinion and discretion of the umpire, have been manufactured prior to 2000 and if tested, would comply with the ASA bat performance standards then in effect.

Beginning January 1, 2004, all bats in ASA Championship Play must pass the ASA 2004 bat standard. All bats having the 2004 certification mark will be allowed in ASA Championship Play. Bats that have the 2000 certification mark will not be allowed in ASA Championship Play unless they are listed on an approved bat list on the ASA website. For convenience, the ASA website has a listing of bats that do not pass the ASA 2004 bat standard.

2004 and Beyond Approved Bats (Updated: 12/5/2008)

For a list of bats that have been tested and found to comply with the ASA bat performance standards, and therefore are authorized to bear the **ASA 2004 certification mark** and/or are authorized for use in ASA Championship Play beginning January 1, 2004, please click on the manufacturer below. Manufacturers continue to submit additional bat models for testing, and the ASA will update this list as test results become available.

2004 and Beyond Non Approved Bats

Please click on the following PDF for a list of bats that do not meet the ASA's current bat standard:

Click here for ASA's Non Approved Bats

(current listing, no changes as of August 29, 2008)

Click here for ASA's Non Approved Bats with pictures

(current listing, no changes as of August 29, 2008)

Click here for ASA's TWO Page Non Approved Bats with pictures

(current listing, no changes as of August 29, 2008)

Click here for ASA's Non Approved Bats with Certification Marks (2000 and 2004)

(current listing, no changes as of March 31, 2008)

Click here for ASA's Non Approved Bats with 2004 Certification Marks

(current listing, no changes as of March 31, 2008)

The ASA periodically and randomly tests samples of bat models bearing the ASA approved certification mark to verify compliance with the ASA bat performance standards. Below are links for press releases announcing results of compliance testing as well as FAQ's regarding bat models withdrawn from ASA Championship play until further notice. The "ASA Banned Bats" link below contains the most up-to-date listing of bat models withdrawn from ASA Championship play. Models placed on that list will be allowed for use in ASA Championship play if they bear the ASA recertification mark (shown in the link below).

Altered/Doctored Bats

Grandfathered Bats No Longer Authorized Beginning in 2008

ASA Court Order Press Release

ASA Court Order Judgement